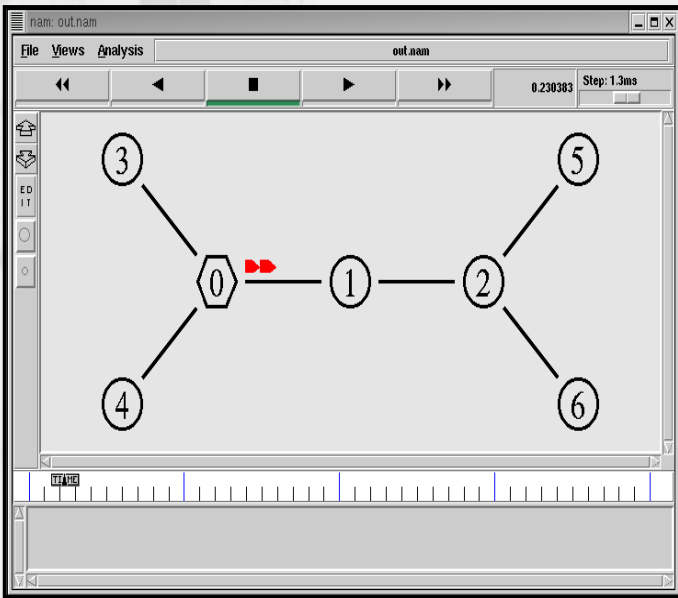


Network simulation made Easy



protocols used to handle traffic in a network

SIMULATION TOOLS

1. Traffic

Developed by: E. Software

2. PhySim

Developed by: Tetcos

3. NetSim

Developed by: tetcos

4. Shunra Virtual Enterprise

Developed by: Shunra

5. OPNET

Developed by: O. Technologies

6. GloMoSim

Developed by: UCLA

7. CNet

Developed by: C. M. U. of Western Australia

8. OptSim

Developed by: R. D. Group

9. GTNetS

Developed by: GeorgiaTech

10. The Network Simulator - ns2

Developed by: U. of Southern California

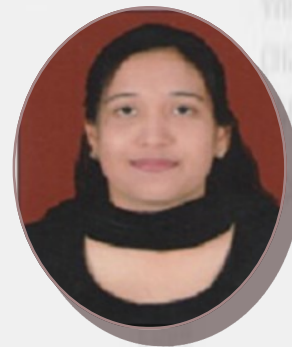
11. OMNeT++

Developed by: O. C. Site

A network simulator is software that predicts the behavior of a computer network. Since communication Networks have become too complex for traditional analytical methods to provide an accurate understanding of system behavior, network simulators are used. In simulators, the computer network is typically modeled with devices, links, applications etc. and the performance is analysed. Simulators typically come with support for the most popular technologies and networks in use today.

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There are many open-source and commercial network simulators. There are a wide variety of network simulators, ranging from the very simple to the very complex. Minimally, a network simulator must enable a user to represent a network topology, specifying the nodes on the network, the links between those nodes and the traffic between the nodes. More complicated systems may allow the user to specify everything about the pro-



Prof. Nikita Thalia

(Assistant Professor)